

MyGame — User & Admin Manual

Version 2 · Players, venues, organizers, clubs, academies, referees, advertisers and the platform admin.

Players — [Book](#) · [compete](#) · [watch](#)

- 1. Sign in** — Click Sign in on the top nav. Use Google or email + password.
- 2. Find a venue** — Open Venues, filter by city, sport and date. Open a venue card to view slots and photos.
- 3. Book a slot** — Pick an available time and click Book. Booking starts in pending_payment.
- 4. Pay** — Open Bookings → Pay. Choose online (Razorpay) or manual (UTR / bank / cash / UPI). Confirmation is emailed with a QR.
- 5. Join a tournament** — On Tournaments, open an event → Register team, enter roster, pay entry fee.
- 6. Buy a spectator ticket** — From a tournament page pick a ticket tier. Access it from My tickets and show the QR at the gate.
- 7. Build your player profile** — Player profile → sport, position, foot, level, headshot. Under-18s need guardian details and consent before scouting visibility.
- 8. Verified match stats** — Organizers and referees enter your match stats; once verified they appear on your public portfolio and the leaderboard.
- 9. Upload highlights** — Highlights → Add clip (YouTube/Vimeo link). Admin approves before it shows publicly.
- 10. Predict & follow** — Predict scores on live matches for points, follow clubs, and read club posts in the community feed.
- 11. Medical & support** — Open Medical to find verified physios, sports doctors, trainers and nutritionists near you.
- 12. Invoices & refunds** — Invoices lists every GST invoice. Refunds → Request refund against a payment; admin reviews and the booking reverses automatically.
- 13. Upgrade to MyGame Pro** — Billing → Player plans → MyGame Pro. ₹149/mo removes convenience fees and ads.

Venue managers — [List venues](#) · [manage bookings](#)

- 1. List a venue** — Venue manager → Add venue. Add name, address, sports, amenities, hourly rate, photos, and publish.
- 2. Configure slots** — Set opening hours, slot length and off-days. Block slots for maintenance from the calendar.
- 3. Track bookings** — The Bookings tab shows confirmed, pending and cancelled entries with payment status.
- 4. Complete KYC** — Partner console → merchant account: legal name, PAN, GSTIN, bank / UPI details. Payouts stay on hold until KYC is approved.
- 5. Pick a plan** — Starter is free with 12% commission. Pro (₹1,499/mo) drops it to 8%. Elite (₹3,999/mo) to 5% with featured placement.
- 6. Request a payout** — Payouts tab → Request. Admin reviews and releases the balance net of commission, GST and TDS.

Tournament organizers — [Create events](#) · [live scoring](#)

- 1. Create a tournament** — Organizer → New tournament. Set sport, format, max teams, entry fee, dates and venues.

- 2. Open registration** — Publish the tournament. Teams register and pay entry fees themselves.
- 3. Auto-schedule** — When registration closes, click Generate schedule. Edit individual match times if needed.
- 4. Appoint officials** — Match → Officials: search available referees by date, city and grade, then propose a fee. They accept or decline.
- 5. Set lineups** — Match → Lineups: pick starting XI, subs, jersey numbers and positions for each team.
- 6. Score live** — Open the match → Start scoring. Log goals, cards, subs and commentary; public match pages update in real time.
- 7. Sell spectator tickets** — Create ticket tiers with price and capacity. Sales stop automatically when a tier sells out.

Clubs & scouts — [Discover](#) · [shortlist](#) · [sign](#)

- 1. Create the club page** — Clubs → Manage: name, city, crest, bio. Verified clubs get a badge; fans can follow and read posts.
- 2. Scout players** — Scouting shows players open to scouting with verified stats, highlights and spotlight boosts.
- 3. Work a shortlist** — Move players across Watching → Contacted → Trialing → Offered → Signed on the scouting board with private notes.
- 4. Post updates** — Publish club news to followers from the club manage screen.

Coaches & academies — [Sessions](#) · [trials](#) [pathway](#)

- 1. List coaching sessions** — Coach console → New session: kind, level, city/venue, time, capacity and price. Players book and pay in-app.
- 2. List an academy** — Academy console → academy profile: age band, monthly fee, facilities, accreditation, residential option. Admin verifies before it is public.
- 3. Publish a trial** — Add a trial with age band, positions, venue, dates, fee, capacity and registration deadline.
- 4. Run the pathway** — Applications move Registered → Screened → Trial day → Selected / Waitlisted / Rejected on the evaluation board.
- 5. Score candidates** — Add a scorecard per applicant: technical, tactical, physical, mental, overall plus a recommendation.
- 6. Safeguarding** — Applicants under 18 must supply guardian name, phone and recorded consent before the application can progress.

Referees & officials — [Availability](#) · [assignments](#)

- 1. Create your profile** — Referee console → grade (local to FIFA), sports, base city, experience, licence number and match fee.
- 2. Get verified** — Admin checks the licence. Verified officials rank higher in organizer searches.
- 3. Publish availability** — Add date/time windows and the city you can travel to. Conflicts with confirmed matches are excluded automatically.
- 4. Respond to proposals** — Accept or decline assignments from the console. Accepted matches lock out clashing proposals.

Advertisers — Reach the audience

1. **Explore slots** — Open /advertise to see available slot sizes and formats (image, video, native).
2. **Create a campaign** — /advertise/new — set budget, dates and target slot.
3. **Upload creative** — Upload image or short video at the correct dimensions with alt text and click URL.
4. **Wait for approval** — Admin reviews. Once approved and campaign is Active, ads serve automatically.
5. **Monitor performance** — /advertise/mine shows impressions and clicks in near real-time.

Platform admin (product owner) — Operate the SaaS

1. **Verify manual payments** — /admin/payments — review UTR/bank/cash proofs. Approve to confirm the booking/ticket/subscription, or reject with a reason.
2. **Set commissions** — /admin/commissions — rules by scope (global, category, venue, organizer, plan) and transaction type. Every payment stores an immutable rate snapshot.
3. **Banking & fees** — /admin/settings — platform UPI ID, bank account, GST/TDS percentages, convenience fees and payout instructions shown on manual checkouts.
4. **Approve KYC & payouts** — /admin/payouts — review merchant KYC, then release payouts. Every status change notifies the merchant.
5. **Refunds** — /admin/refunds — approve or reject refund requests; approvals reverse the booking or ticket automatically.
6. **Reports** — /admin/reports — GMV, revenue split, payout reconciliation and CSV export for accounting.
7. **Moderate content** — /admin/ads (creatives), /admin/highlights (clips), /admin/news (stories and live feed sources), /admin/boosts (player spotlights).
8. **Verify partners** — /admin/academies and /admin/referees — verify academies and referee licences.
9. **Assign roles** — Insert into user_roles (user_id, role) to grant admin / venue_manager / organizer / advertiser / club / editor. Remove the row to revoke.
10. **Audit** — /admin/audit records every privileged mutation — rate changes, approvals, payouts, refunds — with actor and timestamp.

Commercial model — how MyGame earns

Revenue trigger	Who pays / how much
Player confirms a booking	Player · 2% + ₹15 (cap ₹49)
Booking settled to venue	Venue · 12% / 8% / 5% by plan
Venue or organizer subscribes	₹1,499 / ₹3,999 per month
Team registers / ticket sold	Team 7% + ₹25 · Spectator 3% + ₹10
MyGame Pro or Boost	₹149/mo · ₹99–199 boosts
Academy trial fee collected	Platform share on trial entry fees
Coaching session booked	Commission on marketplace sessions
Ad impression / click	Advertiser · CPM / CPC